

# The Internal Language of Quasi-toposes

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# The Internal Language of a category

## Idea

An *internal language* is a device to turn facts about a category  $\mathcal{C}$  into statements of a formal theory  $\text{Int}(\mathcal{C})$ , so to have a syntax-semantics correspondence.

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## Example

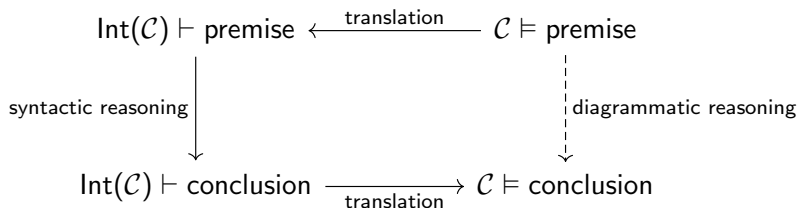
In a topos  $\mathcal{E}$ , an arrow  $f : A \rightarrow B$  is an epimorphism whenever the following formula of  $\text{Int}(\mathcal{E})$  is derivable.

$$\forall y \in B \exists x \in A. y =_B f(x)$$

The above formula expresses the *surjectivity* of  $f$  seen as a function symbol of the syntax.

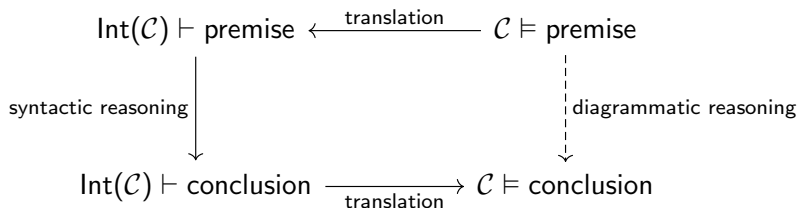
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## Example

Given a pair of jointly monic arrows  $R \rightrightarrows A$  in an arithmetic pretopos, construct its transitive closure  $R \twoheadrightarrow R^+$ .

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The internal language of an (arithmetic) topos is given as a theory defined on top of a *simply typed, higher-order* calculus.

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## Observation

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## Theorem

*There is a pair of functors*

$$\text{Synt} : \mathbf{Theory}_{st} \rightleftarrows \mathbf{Topos}_{st} : \text{Int}$$

*such that every topos  $\mathcal{E}$  is equivalent to  $\text{Synt}(\text{Int}(\mathcal{E}))$ .*

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*However, it is not the case that every theory is equivalent to the internal language of some topos.*

# The Modular Correspondence

It provides *extensional dependently typed* calculi à la Martin-Löf for various categorical structures.

Categories	Calculus
Lex	$N_1, Eq, \Sigma$
Exact	$N_1, Eq, \Sigma, Q$
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## Theorem

*There is a pair of functors*

$$\mathbf{Th} \longleftarrow \mathbf{Th}_{st} \begin{array}{c} \xrightarrow{\text{Synt}} \\ \xleftarrow{\text{Int}} \end{array} \mathbf{Top}_{st} \longrightarrow \mathbf{Top}$$

*such that  $\mathcal{E} \simeq \text{Synt}(\text{Int}(\mathcal{E}))$  and  $\mathbf{T} \simeq \text{Int}(\text{Synt}(\mathbf{T}))$ .*

# A Rosetta Stone for Toposes

Calculus	Topos
Context, (Closed) Type	Object
Dependent type	Arrow
Dependent mono-type	Monomorphism
Term	Section
<i>Type constructors</i>	<i>Topos structure</i>
Singleton set $N_1$	Terminal object
Dependent sum $\Sigma$	Dependent coproduct
Dependent product $\Pi$	Dependent product
Equality Eq	Equalizer
Omega type $\Omega$	Subobject classifier

To correctly describe the Omega type  $\Omega$ , one needs to exploit the correspondence between monomorphisms in the semantics and mono-types (i.e. types with at most one element) in the syntax.

# Quasi-toposes

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A *quasi-topos* is a finitely complete, finitely cocomplete, locally cartesian closed category with a *strong*-subobject classifier.

Moreover, we say that a quasi-topos is:

- ▶ *solid* if the unique map  $0 \rightarrow 1$  is a strong monomorphism;
- ▶ *boolean* if each poset of strong-subobjects is a Boolean algebra;
- ▶ *arithmetic* if it has a natural numbers object.

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- ▶ *arithmetic* if it has a natural numbers object.

## Example

The category of assemblies **Asm** is an arithmetic, solid, boolean quasi-topos, which is not a topos.

# Taming strong-monomorphisms

Inspired by the design of the Minimalist Foundation, we introduce a primitive kind of type to represent (proof-irrelevant) propositions.

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Lex	$N_1, \text{Eq}, \Sigma$
Exact	$N_1, \text{Eq}, \Sigma, Q$
LCC	$N_1, \text{Eq}, \Sigma, \Pi$
Quasi-topos	$N_1, \text{Eq}, \Sigma, \Pi, N_0, +, Q, \mathcal{P}(1)$
Topos	$N_1, \text{Eq}, \Sigma, \Pi, \Omega$

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## Observation

Sometimes quasi-toposes are defined with respect to an arbitrary subclass of monomorphisms stable under pullbacks, containing all equalizers, and closed under composition.

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Context, (Closed) Type	Object
Dependent type	Arrow
Dependent mono-type	Monomorphism
Dependent proposition	Strong monomorphism
Term	Section
<i>Type constructors</i>	<i>Quasitopos structure</i>
Empty set $N_0$	Initial object
Singleton set $N_1$	Terminal object
Dependent sum $\Sigma$	Dependent coproduct
Dependent product $\Pi$	Dependent product
Disjoint sum $+$	Binary coproduct
Quotient set $Q$	Coequalizer
Equality $Eq$	Equalizer
Powerset of the singleton $\mathcal{P}(1)$	Strong-subobject classifier

# A calculus for solid and arithmetic quasi-toposes

We can exploit modularity for quasi-toposes too.

Category	Calculus
Quasi-topos	$N_1, \text{Eq}, \Sigma, \Pi, N_0, +, Q, \mathcal{P}(1)$
+ solid	+ strong falsum constant
+ boolean	+ Law of the Excluded Middle (LEM)
+ arithmetic	+ $\mathbb{N}$

Recall that the falsum constant can be encoded impredicatively as

$$\perp := (\forall x \in \mathcal{P}(1))x$$

A falsum constant is *strong* if  $\perp \rightarrow N_0$ .

# Comparison between toposes and quasi-toposes

## Proposition

A quasi-topos  $\mathcal{E}$  is a topos if and only if one of the following two equivalent conditions is met:

1. (Semantical) every monomorphism of  $\mathcal{E}$  is strong;
2. (Logical) the *Rule of Unique Choice* (RC!) holds in  $\text{Int}(\mathcal{E})$ , i.e. a proof of a statement of the form

$$\forall x \in A \exists! y \in B. \varphi(x, y)$$

always yields an explicit function  $f \in A \rightarrow B$  such that  $\forall x \in A. \varphi(x, f(x))$ .

# Applications to Constructive Mathematics

## Proposition

*The category of assemblies **Asm** validates the Type-theoretic Church's Thesis*

$$\forall f \in \mathbb{N} \rightarrow \mathbb{N} \exists e \in \mathbb{N} . f = \varphi_e \quad (\text{TCT})$$

where  $\varphi_e$  is the  $e$ -th Turing machine.

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## Observation

If **Asm** were a topos, the Rule of Unique Choice would hold in  $\text{Int}(\mathbf{Asm})$ . However, already in Heyting Arithmetic with finite types

$$\text{TCT} + \text{LEM} + \text{RC!} \vdash \perp$$

# Applications to Constructive Mathematics (cont'd)

## Theorem

*Both the Minimalist Foundation and the Calculus of Constructions are consistent with TCT together with either one of the following:*

1. *classical logic;*
2. *Brouwer's intuitionistic principles.*

## Proof.

By interpreting them in (the internal language of) **Asm** formalized in a suitable meta-theory. In particular: for 1. use **ZF** as meta-theory; for 2. use **IZF** + **BP** as meta-theory. □